FIRST LEVEL 3 YRS COURSE in Product and Communication Design

ISIA DESIGN

The course aims to provide tools, knowledge and skills to carry out the professional activity of product and communication designer oriented to the design and feasibility assessment of industrial products and graphic and communication products.

The courses are divided into:

Theoretical (T) Theoretical /Practical (T/P) Laboratories (L) Assessment:

Examination (E) Qualification (Q)

FIRST YEAR

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Types of training activities	Disciplinary field	Educa- tional	l sem	ester	ll sen	Type of assess-	
	neiu	activity	CFA	Hrs.	CFA	Hrs.	ment
Training activities	Mathematics for design	т	4	32			Q
relating to basic training	History and culture of design	т	6	48			E
	Semiotics 1	т					E
	Descriptive geometry	T/P	4	48	4	32	E
Characterising training activities	Computer graphics 1	T/P	4	48	3	36	E
	Operational drawing	T/P	3	36	3	36	E
	Visual communication 1	T/P			3	36	E
	Basic design	T/P	4	48	5	60	E
	Product design 1	T/P	3	36	3	36	E
Related and supple- mentary training activities	Design technology 1	T/P			4	48	E
	Photo lab 1	L	1	23	4	48	Q
	Professional English language	L	2	48			Q

SECOND YEAR

Types of training activities	Disciplinary field	Educa- tional	l semester		ll semester		Type of assess-	
activities	neid	activity	CFA	Hrs.	CFA	Hrs.	ment	
Training activities relat-	Semiotics 2	т	4	32			E	
ing to basic training	Cultural anthropology	т	4	32			Q	
Characterising train-	Product design 2	T/P	4	48	4	48	E	
ing activities	Visual communication 2	T/P			5	60	E	
	Computer graphics 2	T/P	4	48	4	48	E	
Related and supple- mentary training activities	Ergonomics	т	4	32			E	
	Theory of shaping	T/P	4	48	4	48	E	
	Design Technology 2	T/P	4	48			E	
	Communication tools and techniques	T/P	3	36	3	36	E	
	Image laboratory 2	L			2	48	Q	
	Automatic modelling/CAM	T/P			3	36	Q	
	Sociology of communication	Т	4	32			E	

THIRD YEAR

Types of training activities	Disciplinary field	Educa- tional	l semester		ll semester		Type of
	neid	activity	CFA	Hrs.	CFA	Hrs.	assess- ment
Training activities relat- ing to basic training	Cognitive psychology	т	3	24			E
Characterising train-	Computer graphics 3	T/P	3	26	3	36	E
ing activities	Visual Communication 3	T/P			5	60	E
	Product design 3	T/P	4	48	4	48	E
	Industrial economics	т	4	32			E
Related and supple-	Design technology 3	T/P	4	48			E
mentary training activities	Typological innovation	T/P	6	72			E
	Project management	т	2	16			Q
Other learning activities	Cognitive psychology	Т					
Independent student activities	Independent activity	T/P			9		Q
Thesis	Final examination	T/P			4		Q
Internship R&D	Internship	T/P			9		Q

SECOND LEVEL 2 YRS COURSE in ADDRESS 1 Multimedia Communication

The aim is to provide tools, knowledge and skills to carry out the professional activity of multimedia designer aimed at designing and producing products, installations and digital media in the area of multimedia and new technologies.

Types of training			TYPE	тот	l year		ll year	
activities			CFA	CFA	Ev.	CFA	Ev.	
Basic training activities	ISSU/01	Anthropology for design	Т	6	6	Е		
	ISDC/07	Multimedia computer techniques	T/P	12	6	Q	6	E
	ISST/01	Systematics	Т	4	4	Е		
	ISSU/02	Social communication	T/P	3	3	Е		
Tot. CFA Basic				25				
Characterising	ISDC/02	Multimedia languages	T/P	4	4	Е		
training activities	ISDC/02	Tools and techniques of multimedia communication	T/P	8	8	E		
	ISDC/02	Video editing techniques	T/P	4	4			E
	ISDC/02	Motion graphics	T/P	4	4			Q
	ISDC/04	Sound design	T/P	8	5	Q	3	E
	ISDC/05	Communication design	T/P	6	6	Е		
	ISDC/05	Multimedia event design	T/P	8			8	E
	ISDC/05	Complex Systems Communication - Art Direction	T/P	8			8	E
	ISDC/05	Communication for exhibition spaces	T/P	6	6			E
Tot. CFA Characterisir	ng			56				
Supplementary	ISDE/03	Interface design	w	4			4	Q
training activities	ISME/02	Colour design	т	4			4	E
	ISSE/02	Professional English language	T/P	2	2	Q		
	ISSE/02	Intellectual property protection	T/P	2	24	Q		
Tot. supplementary t	raining acti	vitiesCFA		12				
Independent activity			T/P	9			9	Q
Internship			T/P	9			9	Q
Final test			T/P	9			9	Q
Totals				120	60		60	

SECOND LEVEL 2 YRS COURSE in ADDRESS 2 Product Design

The aim is to train professionals who know how to manage the complexity of the process of conception, design and production of consumer products, within global decision-making and production mechanisms, integrating knowledge typical of the world of design with that of materials, with the ability to innovate process and product using sustainable materials and advanced technologies and product innovation in the use of sustainable materials and advanced technologies. They will also be stimulated to research and experiment in order to keep up with the speed of change in highly innovative contexts. In addition, they will be able to assess the impact of innovation in terms of environmental and social sustainability.

Types of training	SAD	Disciplinary	TYPE	тот	l year		ll year	
activities		field		CFA	CFA	Ev.	CFA	Ev.
Basic training activities	ISSU/01	Anthropology for design	Т	6	6	E		
activities	ISDR/02	Reverse engineering	T/P	8			8	E
	ISDC/07	Stress analysis	Т	4	4	E		
	ISSU/02	Social communication	T/P	3	3	Е		
Tot. CFA Basic				21				
Characterising	ISDE/01	Innovation design	T/P	8			8	E
training activities	ISDE/01	Product design 1	T/P	10	10	E		
	ISDE/03	Product system design	T/P	5			5	E
	ISDR/03	Virtual process Modelling	T/P	8	8	E		
	ISDE/04	Integrated product design	T/P	8	8	Е		
	ISDE/01	Product design 2	T/P	8			8	E
	ISSE/01	Cost analysis	т	4			4	E
	ISDE/02	Design for environmental sustainability	T/P	9	9	E		
	ISST/03	Innovative processes and materials	T/P	8	8	Е		
	ISSE/02	Professional English	T/P	2	2	Q		
	ISSE/02	Protection of intellectual property	T/P	2	2	Q		
Tot. CFA Characterising			72		1			
Independent activit	ty		T/P	9			9	Q
Internship			T/P	9			9	Q
Final test			T/P	9			9	Q
Totals				120	60		60	